For more information contact:

Kirk Weber at 201-460-8384 or via e-mail at Kirk.Weber@njmeadowlands.gov

Fee:

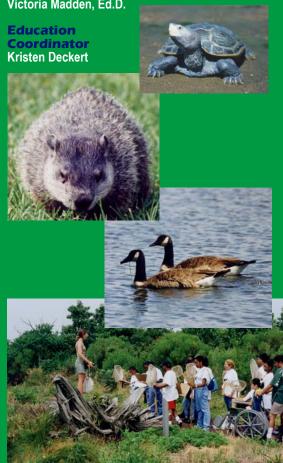
Program fee is \$5.00 per child. There is no cost to leaders or chaperones. At least one adult for every 6 scouts is required. Reservations must be made at least 2 weeks in advance.

To make a reservation contact:

Anita Panecki at 201-460-4879

Professor of Biology Director Center For Technology Enhanced Education Angela Cristini, Ph.D.

Project Director Victoria Madden, Ed.D.



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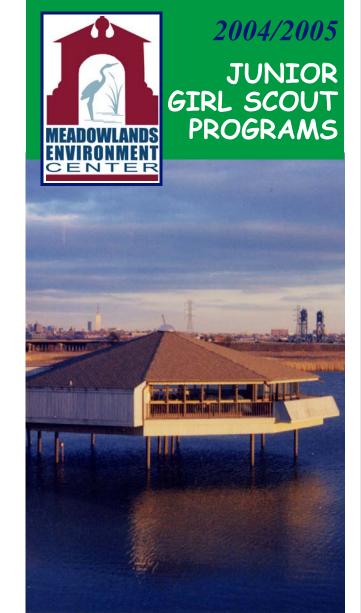
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JUNIOR GIRL SCOUT PROGRAMS

Title: Water Ways

Duration: One 90-minute session

Addresses requirements for: Water Wonders badge

Overview: This program begins with a survey of ways we use

water. Participants will perform simple water chemistry tests and sample plankton to form a general impression of the health of the habitat they're visiting.

Activities:

Set a plankton net and observe the specimens you've caught.
Conduct simple

experiments that compare fresh water to salt water.

Learn what a watershed is and use a map to determine

your watershed "address".

Observe live aquatic animals and learn how they survive.

Learn about the water cycle.

Measure the salt

content of a water sample from the salt marsh.



Activities:

Learn about the characteristics of birds and fish.

Study pictures of salt marsh animals and categorize them according to their characteristics.

Go bird watching. Use binoculars to observe birds closely and practice sketching them.

Title: Pests and Pals

Duration: One 90-minute session

Addresses requirements for: Plants and Animals badge

Overview: This program explains the concept of biodiversity and its importance in an ecosystem. In addition to certain species' effects on humans, participants will explore the role they play within their habitats. Participants will leave with an understanding of why some organisms are defined as pests.

Activities:

Learn about an animal's adaptations that lead to its reputation as a pest.

Explore the physical and physiological distinctions between poisonous and venomous organisms.

Learn about the plants and animals of wetlands considered to be pests.

Learn how pests can be controlled.

Title: "Plantology"

Duration: One 90-minute session

Applicable Requirements: Juniors Wildlife and Earth Connections badges

Overview: Participants will investigate the flora of the salt marsh and surrounding habitats and look closely at their identifying features and adaptations.



Activities:

Make a plant press.

Collect and press plant specimens and use them to start a herbarium.

Go on a nature hike and learn to identify plants using the following characteristics: branching pattern, leaf shape and venation, trees silhouettes, and aspects of bark including color and texture.

Create a dichotomous key specific to the salt marsh.

Title: Avian Adaptations

Duration:

One 90-minute session

Addresses requirements for: Wildlife badge

Overview:

Participants will study a variety of bird beak designs and investigate how each one helps



a particular bird acquire food. This investigation will involve a visual study of taxidermies as well as trial and error experiments.

Activities:

Use tools resembling bird beaks at "feeding stations" to learn about different beak designs.

Wiew various feather types under magnification.

Create a field guide for feathers and other bird adaptations. Identify various pictures of feathers and label their parts.

Title: Animals of the Marsh

Duration: One 90-minute session

Addresses requirements for: Plants and Animals and Wildlife badges

Overview: This program will introduce Junior Girl Scouts to the methods used to classify the animals living in the salt marsh, with a focus on fish and birds.